











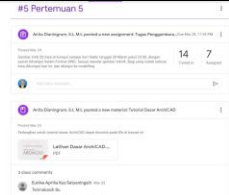
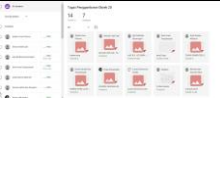
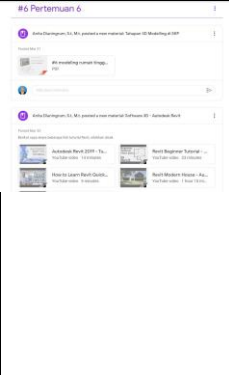

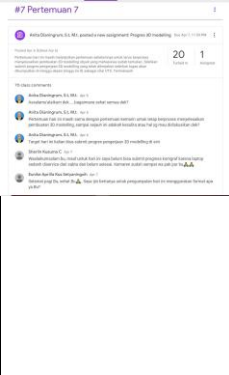





KEMENTERIAN PENDIDIKAN DAN KEBUDAYAAN
UNIVERSITAS SEBELAS MARET
FAKULTAS TEKNIK
PROGRAM STUDI ARSITEKTUR

Jl. Ir. Sutami No. 36A Surakarta, Kentingan Surakarta 57126
Telp/Fax. (0271) 643666; e-mail: arsitektur@ft.uns.ac.id

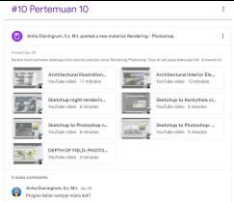
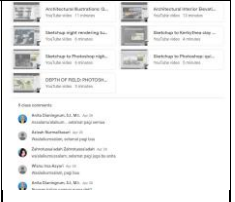

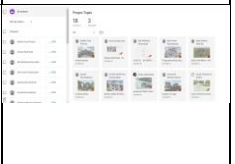
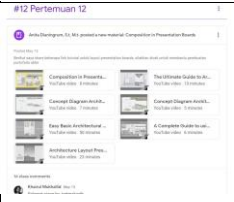

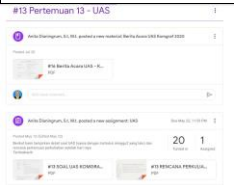



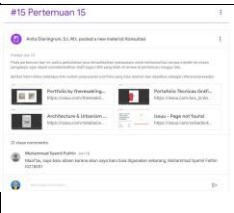
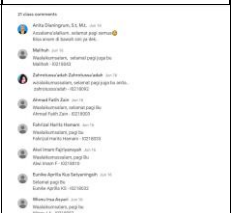


PROGRAM STUDI	: ARSITEKTUR	MATAKULIAH	: KOMPUTER GRAFIS
NAMA DOSEN	: Purwanto Setyo Nugroho, ST, MT Anita Dianingrum, ST, MT	SKS	: 2
KELAS	: A	SEMESTER	: 6/7
JUMLAH MAHASISWA	: 21	TAHUN AKADEMIK	: 2019/2020 - Genap

Minggu ke Tatap Muka ke	Hari/Tanggal	Platform dan link	Metode Pembelajaran		Materi PBM	Jml Mhs Hadir	Rekaman Mutu pelaksanaan perkuliahan	
			Sinkron	Asinkron			Awal	Akhir
1	Senin, 24 Februari 2020	https://classroom.google.com/w/NTM1NDMzODEzNjha/tc/NTM1NDMzODE0MjFa	V		Pengantar Perkuliahan : Rencana Pembelajaran	21		
2	Selasa, 3 Maret 2020	https://classroom.google.com/w/NTM1NDMzODEzNjha/tc/NTM1NDMzOTA5Mzla	V		Materi : Pengenalan Software Grafis untuk Arsitektur	21		
3	Selasa, 10 Maret 2020	https://classroom.google.com/w/NTM1NDMzODEzNjha/tc/NTM1NDMzOTA5NzFa	V		Materi : Desain Grafis	21		
4	Selasa, 17 Maret 2020	https://classroom.google.com/w/NTM1NDMzODEzNjha/tc/NTM1NDMzOMTI4MjJa	V		Materi : Software Grafis 2D Tugas : Usulan Objek Arsitektur yang akan di <i>redraw</i>	21		

KEMENTERIAN PENDIDIKAN DAN KEBUDAYAAN

5	Selasa, 24 Maret 2020	https://classroom.google.com/w/NTM1NDMzODEzNjha/tc/NTUzOTM4Mzg2MTIa	V		Materi : Software Grafis 3D ->Latihan Dasar ArchiCAD dan Google Sketch Up Tugas : Penggambaran Objek 2D	21		
6	Selasa, 31 Maret 2020	https://classroom.google.com/w/NTM1NDMzODEzNjha/tc/NTc1NDE0NTk3MTRa	V		Materi : Tahapan 3D Modelling di skp dan pengenalan software 3D Revit Tugas : Penggambaran Objek 3D Modelling	21		
7	Selasa, 7 April 2020	https://classroom.google.com/w/NTM1NDMzODEzNjha/tc/Njc3NjM2OTgzODJa	V		Tugas : Progres Objek 3D Modelling	21		
8	Selasa, 14 April 2020	https://classroom.google.com/w/NTM1NDMzODEzNjha/tc/NjQ0NTM5NDI0NzVa	V		UTS : Penggambaran Objek 2D & 3D Modelling	21		
9	Selasa, 21 April 2020	https://classroom.google.com/w/NTM1NDMzODEzNjha/tc/OTgyNzI3NjM4NTIa	V		Materi : Rendinging dan Layout Poster	21		

KEMENTERIAN PENDIDIKAN DAN KEBUDAYAAN

10	Selasa, 28 April 2020	https://classroom.google.com/w/N-TM1NDMzODEz-Njha/tc/OTgyNzk3NDk1MjNa	V		Materi : Rending Photoshop	21		
11	Selasa, 5 Mei 2020	https://classroom.google.com/w/N-TM1NDMzODEz-Njha/tc/ODIxODk1NjcwODNa	V		Tugas : Progres Tugas Rending 3D Model	21		
12	Selasa, 12 Mei 2020	https://classroom.google.com/w/N-TM1NDMzODEz-Njha/tc/MT11MDYyMjg2OTg5	V		Materi : Composition in Presentation Boards	21		
13	Jum'at, 22 Mei 2020	https://classroom.google.com/w/N-TM1NDMzODEz-Njha/tc/MT11MDUwMTEwNjQ1	V		UAS : Pengumpulan draft tugas UAS	21		
14	Selasa, 9 Juni 2020	https://classroom.google.com/w/N-TM1NDMzODEz-Njha/tc/MTEzMTYwMjEzNTY0	V		Review Draft Tugas UAS	21		
15	Selasa, 16 Juni 2020	https://classroom.google.com/w/N-TM1NDMzODEz-Njha/tc/MTM2MjExMTc3OTgw	V		Materi : Preseden Layout Portfolio Konsultasi Mandiri	21		
16	Selasa, 23 Juni 2020	https://classroom.google.com/w/N-TM1NDMzODEz-Njha/tc/MTM2MjExMTc3OTgw	V		Pengumpulan final perbaikan tugas UAS	21		

Keterangan : 1. Pemberian tugas dan metode pembelajaran diinformasikan dalam kolom metode pembelajaran.

